

Computer/Technology Skills - Grade 4

- 1.11 Identify and discuss the use of multimedia tools to report content area information. 5
- 1.12 Recognize, discuss, and use multimedia terms/concepts (e.g., navigation buttons, transitions, links/hyperlinks, animation). 5
- 1.13 Recognize, discuss, and use Copyright and Fair Use Guidelines in multimedia projects by explaining selection and use of resources as a class. 5
- 1.14 Recognize and discuss telecommunications terms/concepts (e.g., browser, keyword, URL, hypertext, www). 6
- 1.15 Recognize, discuss, and model responsible and safe behavior using online resources as a class/group/individual. 6

COMPETENCY GOAL 2: The learner will demonstrate knowledge and skills in the use of computer and other technologies.

Objectives:

- 2.01 Sort and search/filter a prepared content area database for information and use correct terms/concepts to explain strategies used as a class activity. 2
- 2.02 Plan and use two criteria to search/filter prepared databases to locate and organize information for content assignments. 2
- 2.03 Identify, discuss, and use the spreadsheet terms/concepts (e.g., cell, column, row, values, labels, graph, formula). 3
- 2.04 Enter/edit data in prepared spreadsheets to perform calculations using simple formulas (+, -, *, /) and observe the changes that occur. 3
- 2.05 Use spreadsheets and graphs to organize, calculate, and display data in content areas. 3
- 2.06 Identify, discuss, and use terms/concepts of menu/tool bar (e.g., print preview, WYSIWIG, page setup, Spell Check, thesaurus) in word processing documents as a class. 4
- 2.07 Recognize, discuss, and use proper keyboarding techniques. 4
- 2.08 Use menu/tool bar features (e.g., print preview, Spell Check, thesaurus) to edit and make corrections to documents as a class/group activity. 4
- 2.09 Recognize and discuss guidelines for media (e.g., personal information, images, content, language) to consider in developing multimedia projects as a class/group. 5
- 2.10 Storyboard and modify multimedia projects with menus, branching and/or multiple outcomes for content areas, citing sources as a group activity. 5
- 2.11 Recognize, discuss, and use rubrics to evaluate elements (e.g., content, organization, appropriateness of materials, citations) of multimedia projects/products. 5